Programme of study and progression outline:



Maths – Programme of Study KEY STAGE 2					
Taught content: Knowledg e/Skills	Number and Place Value	Addition and Subtraction	Multiplication and Division	Fractions (including decimals and percentages)	Measurement
Prior learning	count in steps of 2, 3, and 5 from 0, and in tens from any number, forward and backward recognise the place value of each digit in a two-digit number (tens, ones) identify, represent and estimate numbers using different representations, including the number line	solve problems with addition and subtraction: using concrete objects and pictorial representations, including those involving numbers, quantities and measures applying their increasing knowledge of mental and written methods recall and use addition and subtraction facts to 20 fluently, and derive and use related facts up to 100 add and subtract numbers	recall and use multiplication and division facts for the 2, 5 and 10 multiplication tables, including recognising odd and even numbers calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication (×), division (÷) and equals (=) signs show that multiplication of two numbers can be done in any order (commutative) and division of one number by another cannot	recognise, find, name and write fractions 1/3, ¼, 2/4, 3/4 of a length, shape, set of objects or quantity write simple fractions for example, ½ of 6 = 3 and recognise the equivalence of 2/4 and ½.	choose and use appropriate standard units to estimate and measure length/height in any direction (m/cm); mass (kg/g); temperature (°C); capacity (litres/ml) to the nearest appropriate unit, using rulers, scales, thermometers and measuring vessels compare and order lengths, mass, volume/capacity and record the results using >, < and = recognise and use symbols for pounds (£) and pence (p); combine amounts to make a particular value
	compare and order numbers from 0 up to 100; use <, > and = signs read and write numbers to at least 100 in numerals and	using concrete objects, pictorial representations, and mentally, including: a two-digit number and ones, a two-digit number and	solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods, and multiplication and division facts, including problems in		find different combinations of coins that equal the same amounts of money solve simple problems in a practical context involving addition and subtraction of money of the same unit,
	in words	tens,	contexts.		including giving change

Programme of study and progression outline:



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uso nl	ace value and	two two-digit numbers, adding three one-digit			compare and sequence intervals
	er facts to solve	numbers			of time
proble		numbers			or time
proble		show that addition of two			tell and write the time to five
		numbers can be done in any			minutes, including quarter
		order (commutative) and			past/to the hour and draw the
		subtraction of one number			hands on a clock face to show
		from another cannot			these times
		recognise and use the			know the number of minutes in
		inverse relationship			an hour and the number of hours
		between addition and			in a day
		subtraction and use			·
		this to check calculations			
		and solve missing number			
		problems			
i cai 5	from 0 in	Add and subtract numbers	recall and use multiplication	count up and down in tenths;	measure, compare, add and
· ·	oles of 4, 8, 50	mentally, including:	and division facts for the 3, 4	recognise that tenths arise	subtract: lengths (m/cm/mm);
	00; find 10 or	a three-digit number and	and 8 multiplication tables	from dividing an object into	mass (kg/g);
	nore or less than	ones,		10 equal parts and in dividing	volume/capacity (I/mI)
a give	n number	a three-digit number and	write and calculate	one-digit numbers or	
		tens,	mathematical statements for	quantities by 10	measure the perimeter of simple
	nise the place	a three-digit number and	multiplication and division using	and and and and	2-D shapes
	of each digit in a	hundreds	the	recognise, find and write fractions of a discrete set of	add and subtract amounts of
	-digit number	Add and subtract numbers	multiplication tables that they know, including for two-digit	objects: unit fractions and	
(nuna	reds, tens, ones)	with up to three digits, using	numbers times one-digit	nonunit fractions with small	money to give change, using both £ and p in practical
comp	are and order	formal written methods of	numbers, using mental and	denominators	contexts
· ·	ers up to 1000	columnar addition and	progressing to formal written	denominators	Contexts
	C.5 up to 1000	subtraction	methods	recognise and use fractions	
identit	fy, represent			as numbers: unit fractions	tell and write the time from an
	stimate	Estimate the answer to a	solve problems, including	and non-unit fractions with	analogue clock, including using
	ers using	calculation and use inverse	missing number problems,	small denominators	Roman numerals from
	- 0	operations to check answers	involving multiplication and		

Programme of study and progression outline:



	lier .	1	I		I W. 1401
	different		division, including positive	recognise and show, using	I to XII, and 12-hour and 24-hour
	representations	Solve problems, including	integer scaling problems and	diagrams, equivalent	clocks
		missing number problems,	correspondence problems in	fractions with small	
	read and write	using number facts, place	which n objects are connected	denominators	estimate and read time with
	numbers up to 1000	value, and more complex	to m objects		increasing accuracy to the
	in numerals and in	addition and subtraction.		add and subtract fractions	nearest minute; record and
	words			with the same denominator	compare time in terms of
				within one whole [for	seconds, minutes and hours; use
	solve number			example,5/7 + 1/7 = 6/7]	vocabulary such as o'clock,
	problems and				a.m./p.m., morning, afternoon,
	practical problems			compare and order unit	noon and midnight
	involving these ideas.			fractions, and fractions with	
				the same denominators	know the number of seconds in a
					minute and the number of days
				solve problems that involve	in each month,
				all of the above.	year and leap year
					compare durations of events [for
					example to calculate the time
					taken by particular
					events or tasks].
Year 4	count in multiples of	add and subtract numbers	recall multiplication and division	recognise and show, using	Convert between different units
	6, 7, 9, 25 and 1000	with up to 4 digits using the	facts for multiplication tables up	diagrams, families of	of measure [for example,
		formal written methods of	to 12 × 12	common equivalent fractions	kilometre to metre; hour to
	find 1000 more or	columnar addition and			minute]
	less than a given	subtraction where	use place value, known and	count up and down in	
	number	appropriate	derived facts to multiply and	hundredths; recognise that	measure and calculate the
			divide mentally, including:	hundredths arise when	perimeter of a rectilinear figure
	count backwards	estimate and use inverse	multiplying by 0 and 1; dividing	dividing an	(including squares) in centimetres
	through zero to	operations to check answers	by 1; multiplying together three	object by one hundred and	and metres
	include negative	to a calculation	numbers	dividing tenths by ten	
	numbers				find the area of rectilinear shapes
		solve addition and	recognise and use factor pairs	solve problems involving	by counting squares
	recognise the place	subtraction two-step	and commutativity in mental	increasingly harder fractions	
	value of each digit in a	problems in contexts,	calculations	to calculate quantities, and	

Programme of study and progression outline:



four-digit number	deciding which operations		fractions to divide quantities,	estimate, compare and calculate
(thousands, hundreds,	and methods to use and	multiply two-digit and three-	including non-unit fractions	different measures, including
tens, and ones)	why.	digit numbers by a one-digit	where the answer is a whole	money in pounds and
		number using formal written	number	Pence
order and compare		layout		
numbers beyond			add and subtract fractions	read, write and convert time
1000		solve problems involving	with the same denominator	between analogue and digital 12-
		multiplying and adding,		and 24-hour clocks
identify, represent		including using the distributive	recognise and write decimal	
and estimate		law to multiply two digit	equivalents of any number of	solve problems involving
numbers using		numbers by one digit, integer	tenths or hundredths	converting from hours to
different		scaling problems and harder		minutes; minutes to seconds;
representations		correspondence problems such	recognise and write decimal	years to months; weeks to days.
		as n objects are connected to m	equivalents to ¼, ½, ¾.	
round any number to		objects.		
the nearest 10, 100 or			find the effect of dividing a	
1000			one- or two-digit number by	
			10 and 100, identifying the	
solve number and			value of the digits in the	
practical problems			answer as ones, tenths and	
that involve all of the			hundredths	
above and with				
increasingly large			round decimals with one	
positive numbers			decimal place to the nearest	
			whole number	
read Roman numerals				
to 100 (I to C) and			compare numbers with the	
know that over time,			same number of decimal	
the numeral system			places up to two decimal	
changed to include			places	
the concept of zero				
and place value.			solve simple measure and	
			money problems involving	
			fractions and decimals to two	
			decimal places.	

to 1000 (M) and

recognise years

Programme of study and progression outline:

Maths, KS2



numbers as fractions [for

example, 0.71 = 71/100]

solve problems involving

converting between units of time

Year 5	read, write, order and	add and subtract whole	identify multiples and factors,	compare and order fractions	convert between different units
	compare numbers to	numbers with more than 4	including finding all factor pairs	whose denominators are all	of metric measure (for example,
	at least 1 000 000 and	digits, including using formal	of a number, and	multiples of the same	kilometre and metre;
	determine the	written methods (columnar	common factors of two	number	centimetre and metre;
	value of each digit	addition and subtraction)	numbers		centimetre and millimetre; gram
				identify, name and write	and kilogram; litre and
	count forwards or	add and subtract numbers	know and use the vocabulary of	equivalent fractions of a	millilitre)
	backwards in steps of	mentally with increasingly	prime numbers, prime factors	given fraction, represented	
	powers of 10 for any	large numbers	and composite (nonprime)	visually,	understand and use approximate
	given number up to		numbers	including tenths and	equivalences between metric
	1 000 000	use rounding to check		hundredths	units and common
		answers to calculations and	establish whether a number up		imperial units such as inches,
	interpret negative	determine, in the context of	to 100 is prime and recall prime	recognise mixed numbers	pounds and pints
	numbers in context,	a problem, levels of accuracy	numbers up to 19	and improper fractions and	
	count forwards and			convert from one form to the	measure and calculate the
	backwards with	solve addition and	multiply numbers up to 4 digits	other and write	perimeter of composite
	positive	subtraction multi-step	by a one- or two-digit number	mathematical statements > 1	rectilinear shapes in centimetres
	and negative whole	problems in contexts,	using a formal writtenmethod,	as a mixed number [for	and metres
	numbers, including	deciding which	including long multiplication for	example, 2/5 + 4/5 = 6/5 = 1	
	through zero	operations and methods to	two-digit numbers	1/5]	calculate and compare the area
		use and why.			of rectangles (including squares),
	round any number up		multiply and divide numbers	add and subtract fractions	and including
	to 1 000 000 to the		mentally drawing upon known	with the same denominator	using standard units, square
	nearest 10, 100, 1000,		facts	and denominators that are	centimetres (cm2) and square
	10 000 and 100 000			multiples of the same	metres (m2) and estimate the
			divide numbers up to 4 digits by	number	area of irregular shapes
	solve number		a one-digit number using the		
	problems and		formal written method	multiply proper fractions and	estimate volume [for example,
	practical problems		of short division and interpret	mixed numbers by whole	using 1 cm3 blocks to build
	that involve all of the		remainders appropriately for	numbers, supported by	cuboids (including cubes)]
	above		the context	materials and diagrams	and capacity [for example, using
					water]
	read Roman numerals		multiply and divide whole	read and write decimal	

numbers and those involving

decimals by 10, 100 and 1000

Programme of study and progression outline:



Programme of study and progression outline:

Maths, KS2



Year 6	5
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read, write, order and compare numbers up to 10 000 000 and determine the value of each digit

round any whole number to a required degree of accuracy

use negative numbers in context, and calculate intervals across zero

solve number and practical problems that involve all of the above.

multiply multi-digit numbers up to 4 digits by a two-digit whole number using the

formal written method of long multiplication

divide numbers up to 4 digits by a two-digit whole number using the formal written

method of long division, and interpret remainders as whole number remainders,

fractions, or by rounding, as appropriate for the context

divide numbers up to 4 digits by a two-digit number using the formal written method

of short division where appropriate, interpreting remainders according to the context

perform mental calculations, including with mixed operations and large numbers

identify common factors, common multiples and prime numbers

use their knowledge of the order of operations to carry out calculations involving the four operations

solve addition and subtraction multi-step problems in contexts, deciding which

operations and methods to use and why

solve problems involving addition, subtraction, multiplication and division

use estimation to check answers to calculations and determine, in the context of a problem, an appropriate degree of accuracy.

use common factors to simplify fractions;

use common multiples to express fractions in the same denomination

compare and order fractions, including fractions > 1

add and subtract fractions with different denominators and mixed numbers, using the concept of equivalent fractions

multiply simple pairs of proper fractions, writing the answer in its simplest form [for example, $\frac{1}{4}$ x $\frac{1}{2}$ = 1/8]

divide proper fractions by whole numbers [for example, $1/3 \div 2 = 1/6$]

associate a fraction with division and calculate decimal fraction equivalents [for example, 0.375] for a simple fraction [for example, 3/8]

identify the value of each digit in numbers given to

solve problems involving the calculation and conversion of units of measure, using decimal notation up to three decimal places where appropriate

use, read, write and convert between standard units, converting measurements of length, mass, volume and time from a smaller unit of measure to a larger unit, and vice versa, using decimal notation to up to three decimal places

convert between miles and kilometres

recognise that shapes with the same areas can have different perimeters and vice versa

recognise when it is possible to use formulae for area and volume of shapes

calculate the area of parallelograms and triangles

calculate, estimate and compare volume of cubes and cuboids using standard units, including cubic centimetres (cm3) and cubic metres (m3), and extending to other units

Programme of study and progression outline:





			1 2 11 2			
		three decimal places and	[for example, mm3 and km3]			
		multiply				
		and divide numbers by 10,				
		100 and 1000 giving answers				
		up to three decimal places				
		multiply one-digit numbers				
		with up to two decimal				
		places by whole numbers				
		use written division methods				
		in cases where the answer				
		has up to two decimal places				
		solve problems which require				
		answers to be rounded to				
		specified degrees of accuracy				
		recall and use equivalences				
		between simple fractions,				
		decimals and percentages,				
		including in different				
		contexts.				
Subsequent	Develop Fluency		1			
learning –	 consolidate their numerical and mathematical capability from key stage 	e 2 and extend their understanding of the	number system and place value to			
working	include decimals, fractions, powers and roots					
mathematica	select and use appropriate calculation strategies to solve increasingly complex problems					
lly	 use algebra to generalise the structure of arithmetic, including to formulate mathematical relationships 					
	 substitute values in expressions, rearrange and simplify expressions, ar 	d solve equations				
	 move freely between different numerical, algebraic, graphical and diag 	rammatic representations [for example, ed	quivalent fractions, fractions and			
	decimals, and equations and graphs]					
	 develop algebraic and graphical fluency, including understanding linear and simple quadratic functions 					
	 use language and properties precisely to analyse numbers, algebraic ex 		and statistics.			
	Reason Mathematically					
	 extend their understanding of the number system; make connections b 	etween number relationships, and their al	gebraic and graphical			
	representations	1,	3 .			

Programme of study and progression outline:

Maths, KS2



- extend and formalise their knowledge of ratio and proportion in working with measures and geometry, and in formulating proportional relations algebraically
- identify variables and express relations between variables algebraically and graphically
- make and test conjectures about patterns and relationships; look for proofs or counterexamples
- begin to reason deductively in geometry, number and algebra, including using geometrical constructions
- interpret when the structure of a numerical problem requires additive, multiplicative or proportional reasoning
- explore what can and cannot be inferred in statistical and probabilistic settings, and begin to express their arguments formally.

Solve Problems

- develop their mathematical knowledge, in part through solving problems and evaluating the outcomes, including multi-step problems
- develop their use of formal mathematical knowledge to interpret and solve problems, including in financial mathematics
- begin to model situations mathematically and express the results using a range of formal mathematical representations
- select appropriate concepts, methods and techniques to apply to unfamiliar and non-routine problems.