

Art and Design – Programme of Study KEY STAGE 3

Prior learning KEY STAGE 2	Students create folders of work or sketch books to record their observations	Students improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]		Students recorded their observations and use them to review and revisit ideas	Students learn about great artists, architects and designers in history.
Content for KEY STAGE 3 (National Curriculum subject content)	Students use a range of techniques to record their observations in sketchbooks or folders and other media as a basis for exploring their ideas	Students use a range of techniques and media, including painting	Students increase their proficiency in the handling of different materials	Students analyse and evaluate their own work, and that of others, in order to strengthen the visual impact or applications of their work	Students learn about the history of art, craft, design and architecture, including periods, styles and major movements from ancient times up to the present day.
Taught content: Knowledge/Skills	Students will be taught a range of different techniques to record their observations in different formats effectively – <ul style="list-style-type: none">• Annotation• Organisation of ideas – mind maps / chronology• Different media, materials and observation skills• Research skills	Students will be taught the range of media available to use and the different skills and techniques associated with them <ul style="list-style-type: none">• Painting• Dry materials – oil pastels /chalk pastels / pencil drawing• Collage• Mixed media	Students will be taught how to use the range of materials available to them proficiently. <ul style="list-style-type: none">• Experimentation, risk-taking• Encouragement of material exploration• Feedback – Teacher and peer	Students will be taught how to improve the outcome of their work and that of others through effective use of analysis and evaluation <ul style="list-style-type: none">• Reflect on own work and progress through supported structured frameworks• Refine work based on analysis and evaluation to improve outcomes	Students will develop a deeper understanding of specific artists, designers and crafts people through time and culture <ul style="list-style-type: none">• Research - analyse and evaluate• Respond – make visual connections within their work• Explore art through time and how art movements can reflect the environment they live in

Taught content: KS4 progression	The 5 strands slot under the KS4 Assessment Objectives for most Exam boards. AO1 – Develop (strand 1 and 5) AO2 – Refine (Strand 2 and 4) AO3 – Record (Strand 3) and AO4 – Present (There is no curriculum strand for this, however, in all projects there is development of ideas and a final outcome) With this principle students are developing the ability to meet the assessment objectives successfully move on to KS4.
<p>The formal elements of art and key terminology are delivered to students through a range of projects. These projects encourage students to work both independently and as part of a group. Students are introduced to basic key skills, techniques and processes in which the formal elements are embedded and built on over the 19 weeks of study. Projects are designed to enhance and develop initial skills, techniques and processes along with gaining knowledge of artist's work. This is achieved through revisiting each content strand in a project, providing the opportunity to increase proficiency whilst encouraging creative thinking, risk-taking and confidence building. These skills include developing and progressing ideas through a range of media, materials and processes. Each project has a contextual element ensuring students acquire knowledge of other cultures, artists, designers or crafts people. Influence of this will be emerging within their work. Students will develop understanding of periods and styles, major movements from ancient times to present day and will gain an understanding of art through time, investigating how artists were influenced by their environment. This is an integral part of their learning, to understand the purposes of art and how it has progressed through time, how new materials, technology and changes in how we live have developed, and influence how artists work. Students will gain a better understanding of why we learn about this subject, how art is all around us and continually impacts on our culture and in how we live. There will be opportunities for exploring the various careers in art and how these vocations have developed through time.</p>	