

SUBJECT – ICT Functional Skills Examination board: <a href="#">Pearson Edexcel</a>				
	Using ICT	Finding and selecting information	Developing and presenting information	Communicating information
L1	<p>Identify the ICT requirements of a straightforward task. Interact with and use ICT systems to meet requirements of a straightforward task in a familiar context. Manage information storage, follow and demonstrate understanding of the need for safety and security practices</p> <ul style="list-style-type: none"> <li>• Naming conventions</li> <li>• Dissect tasks</li> <li>• Basic PC functions</li> <li>• Basic ICT safety</li> </ul>	<p>Use search techniques to locate and select relevant information. Select information from a variety of ICT sources for a straightforward task</p> <ul style="list-style-type: none"> <li>• Find and select appropriate information from the internet</li> <li>• Know the difference between a web address and a URL</li> <li>• Screen print information and justify choices</li> </ul>	<p>Enter, develop and refine information using appropriate software to meet the requirements of straightforward tasks. Use appropriate software to meet requirements of straightforward data-handling task and use communications software to meet requirements of a straightforward task</p> <ul style="list-style-type: none"> <li>• Select suitable software for given tasks</li> <li>• Be able to use basic sum functions +-* /</li> <li>• Be able to use basic formatting</li> <li>• Be able to select suitable data to create charts</li> </ul>	<p>Use communications software to meet requirements of a straightforward task evaluate own use of ICT tools</p> <ul style="list-style-type: none"> <li>• Be able to use online and offline email clients</li> <li>• Proper use of subject, BCC, CC and to</li> <li>• Suitable language for the target audience of the communication</li> </ul>
L2	<p>Plan solutions to complex tasks by analysing the necessary stages. Select, interact with and use ICT systems safely and securely for a complex task in non-routine and unfamiliar contexts. Manage information storage to enable efficient retrieval</p> <ul style="list-style-type: none"> <li>• Naming conventions and version control</li> <li>• Dissect tasks</li> <li>• use of PC functions such as firewalls, disk cleans, storage,</li> <li>• Basic ICT safety</li> </ul>	<p>Use appropriate search techniques to locate and select relevant information. Select information from a variety of sources to meet requirements of a complex task</p> <ul style="list-style-type: none"> <li>• Find and select appropriate information from the internet and supplied documents</li> <li>• Know the difference between a web address and a URL</li> <li>• Screen print information and justify choices</li> </ul>	<p>Enter, develop and refine information using appropriate software to meet requirements of a complex task. Use appropriate software to meet the requirements of a complex data-handling task. Combine and present information in ways that are fit for purpose and audience</p> <ul style="list-style-type: none"> <li>• Select suitable software for given tasks</li> <li>• Be able to use basic sum functions +-* /</li> <li>• Good use of formatting</li> <li>• Be able to select multiple pieces of data to create charts, graphs</li> <li>• Be able to use formula to create a model</li> <li>• Organise and integrate information of different types to achieve a purpose, using accepted layouts and conventions as appropriate</li> </ul>	<p>Use communications software to meet requirements of a complex task. Evaluate the selection, use and effectiveness of ICT tools and facilities used to present information</p> <ul style="list-style-type: none"> <li>• Be able to use online and offline email clients</li> <li>• Proper use of subject, BCC, CC and to</li> <li>• Suitable language for the target audience of the communication</li> </ul>



<b>SUBJECT – Creative media</b> Examination board: <a href="#">OCR</a>				
	<b>R082 –Graphic design</b>	<b>R081- Pre-production</b>	<b>R085- Website design</b>	<b>R086-Animation</b>
<b>Year 10</b>	<p>Understand why digital graphics are used. Be able to describe the properties of digital graphics I,e pixel dimensions, dpi, quality.</p> <p>Be able to recall digital file types and their use, I.e. .tiff, .jpg</p> <p>Be able to plan, create and review a digital graphic for a specific audience.</p> <p>Be able to create and review a variety of time plans that includes details of workflow, resources, and contingencies.</p>	<p>Understand the purpose and use of mood boards, mind maps, visualisation diagrams, storyboards, scripts</p> <p>Be able to dissect client briefs and create success criteria from them</p> <p>Understand the properties of digital assets</p> <p>Recall and select a variety of hardware and software and describe their purpose</p> <p>Describe shot types and camera angels</p> <p>Review preproduction documents and justify suitability for a set audience</p>		
<b>Year 11</b>			<p>This unit builds on units R081, R082.</p> <p>Understand the main features of multipage websites. Be able to describe devices use to access the web and the methods used to connect to the internet. E.g Wired, wireless, networking.</p> <p>Be able to plan a multipage website for a specific client/purpose using skills learnt in R081 and R082.</p> <p>Be able to review and test a website for purpose, functionality and design.</p>	<p>This unit builds on units R081, R082</p> <p>Describe the purpose and use of animations for advertising, games, entertainments and education.</p> <p>Describe animation types and features</p> <p>Eg onion skinning, time lapse, key frames.</p> <p>Plan a digital animation based a specific client brief identifying shot types, timings, formats, hardware and software.</p> <p>Create a digital animation sources, creating and storing assets as appropriate.</p> <p>Review the animation based on clients requirements and success criteria.</p>



SUBJECT – Computer Science Examination board: <a href="#">OCR</a>			
	Computer Systems	Computational thinking and algorithms	Programming project (non-examined)
	<ul style="list-style-type: none"> <li>• Systems Architecture</li> <li>• Memory</li> <li>• Storage</li> <li>• Wired and wireless networks</li> <li>• Network topologies, protocols and layers</li> <li>• System security</li> <li>• System software</li> <li>• Ethical, legal, cultural and environmental concerns</li> </ul>	<ul style="list-style-type: none"> <li>• Algorithms</li> <li>• Programming techniques</li> <li>• Producing robust programs</li> <li>• Computational logic</li> <li>• Translators and facilities of</li> <li>• Languages</li> <li>• Data representation</li> </ul>	<ul style="list-style-type: none"> <li>• Programming techniques</li> <li>• Analysis</li> <li>• Design</li> <li>• Development</li> <li>• Testing and evaluation and conclusions</li> </ul>
<b>Assessment method overview</b>	80 marks 1 hour and 30 minutes Written paper (no calculators allowed)	80 marks 1 hour and 30 minutes Written paper (no calculators allowed)	20 timetabled hours Formal requirement Consolidates the learning across the specification through practical activity

Glossary of terms can be found [here](#)