Programme of study and progression outline:





Taught	Number and Place	Addition and	Multiplication and	Fractions (including	Measurement
content: Knowledg e/Skills	Value	Subtraction	Division	decimals and percentages)	
Prior learning	count in steps of 2, 3, and 5 from 0, and in	solve problems with addition and subtraction:	recall and use multiplication and division facts for the 2, 5	recognise, find, name and write fractions 1/3, ¼, 2/4,	choose and use appropriate standard units to estimate and
learning	tens from any number, forward and backward	using concrete objects and pictorial representations, including those involving	and 10 multiplication tables, including recognising odd and even numbers	3/4 of a length, shape, set of objects or quantity write simple fractions for	measure length/height in any direction (m/cm); mass (kg/g); temperature (°C); capacity (litres/ml) to the
	recognise the place value of each digit in a two-digit number	numbers, quantities and measures	calculate mathematical statements for multiplication and division within the	example, ½ of 6 = 3 and recognise the equivalence of 2/4 and ½.	nearest appropriate unit, using rulers, scales, thermometers and measuring vessels
	(tens, ones)	applying their increasing knowledge of mental and	multiplication tables and write them using the		compare and order lengths,
	identify, represent and estimate numbers using different	written methods recall and use addition and	multiplication (×), division (÷) and equals (=) signs		mass, volume/capacity and record the results using >, < and =
	representations,	subtraction facts to 20	show that multiplication of two		recognise and use symbols for
	including the number line	fluently, and derive and use related facts up to 100	numbers can be done in any order (commutative) and division of one number by		pounds (£) and pence (p); combine amounts to make a particular value
	compare and order numbers from 0 up to	add and subtract numbers using concrete objects,	another cannot		find different combinations of
	100; use <, > and = signs	pictorial representations, and	solve problems involving multiplication and division,		coins that equal the same amounts of money
	read and write	mentally, including:	using materials, arrays, repeated addition, mental		solve simple problems in a
	numbers to at least	a two-digit number and	methods, and multiplication		practical context involving
	100 in numerals and in	ones,	and division facts, including		addition and subtraction of
	words	a two-digit number and tens,	problems in contexts.		money of the same unit, including giving change

Programme of study and progression outline:



		I			
	use place value and	two two-digit numbers,			
	number facts to solve	adding three one-digit			compare and sequence intervals
	problems	numbers			of time
		show that addition of two			tell and write the time to five
		numbers can be done in			minutes, including quarter
		any order (commutative)			past/to the hour and draw the
		and			hands on a clock face to show
		subtraction of one number			these times
		from another cannot			
					know the number of minutes in
		recognise and use the			an hour and the number of hours
		inverse relationship			in a day
		between addition and			•
		subtraction and use			
		this to check calculations			
		and solve missing number			
		problems			
Year 3	count from 0 in	Add and subtract numbers	recall and use multiplication	count up and down in tenths;	measure, compare, add and
i cui s	multiples of 4, 8, 50	mentally, including:	and division facts for the 3, 4	recognise that tenths arise	subtract: lengths (m/cm/mm);
	and 100; find 10 or 100	a three-digit number and	and 8 multiplication tables	from dividing an object into	mass (kg/g);
	more or less than a	ones,		10 equal parts and in dividing	volume/capacity (I/mI)
	given number	a three-digit number and	write and calculate	one-digit numbers or	(4,)
	8	tens,	mathematical statements for	quantities by 10	measure the perimeter of simple
	recognise the place	a three-digit number and	multiplication and division using	quantities by 10	2-D shapes
	value of each digit in a	hundreds	the	recognise, find and write	
	three-digit number		multiplication tables that they	fractions of a discrete set of	add and subtract amounts of
	(hundreds, tens, ones)	Add and subtract numbers	know, including for two-digit	objects: unit fractions and	money to give change, using both
	(nanareas) tens, enes,	with up to three digits,	numbers times one-digit	nonunit fractions with small	£ and p in practical
	compare and order	using formal written	numbers, using mental and	denominators	contexts
	numbers up to 1000	methods of columnar	progressing to formal written	acrioniliator3	Contexts
	numbers up to 1000	addition and subtraction	methods	recognise and use fractions	
	identify, represent and		methods	as numbers: unit fractions	tell and write the time from an
	• • •	Estimate the answer to a	salva problems, including	and non-unit fractions with	
	estimate numbers		solve problems, including		analogue clock, including using
		calculation and use inverse	missing number problems,	small denominators	Roman numerals from

Programme of study and progression outline:



			Γ		
	using different	operations to check	involving multiplication and		I to XII, and 12-hour and 24-hour
	representations	answers	division, including positive	recognise and show, using	clocks
			integer scaling problems and	diagrams, equivalent	
	read and write	Solve problems, including	correspondence problems in	fractions with small	estimate and read time with
	numbers up to 1000 in	missing number problems,	which n objects are connected	denominators	increasing accuracy to the
	numerals and in words	using number facts, place	to m objects		nearest minute; record and
		value, and more complex		add and subtract fractions	compare time in terms of
	solve number	addition and subtraction.		with the same denominator	seconds, minutes and hours; use
	problems and practical			within one whole [for	vocabulary such as o'clock,
	problems involving			example,5/7 + 1/7 = 6/7]	a.m./p.m., morning, afternoon,
	these ideas.				noon and midnight
				compare and order unit	
				fractions, and fractions with	know the number of seconds in a
				the same denominators	minute and the number of days
					in each month,
				solve problems that involve	year and leap year
				all of the above.	,
					compare durations of events [for
					example to calculate the time
					taken by particular
					events or tasks].
Year 4	count in multiples of 6,	add and subtract numbers	recall multiplication and division	recognise and show, using	Convert between different units
	7, 9, 25 and 1000	with up to 4 digits using the	facts for multiplication tables up	diagrams, families of	of measure [for example,
		formal written methods of	to 12 × 12	common equivalent fractions	kilometre to metre; hour to
	find 1000 more or less	columnar addition and		·	minute]
	than a given number	subtraction where	use place value, known and	count up and down in	-
		appropriate	derived facts to multiply and	hundredths; recognise that	measure and calculate the
	count backwards		divide mentally, including:	hundredths arise when	perimeter of a rectilinear figure
	through zero to include	estimate and use inverse	multiplying by 0 and 1; dividing	dividing an	(including squares) in centimetres
	negative numbers	operations to check	by 1; multiplying together three	object by one hundred and	and metres
		answers to a calculation	numbers	dividing tenths by ten	
	recognise the place		_		find the area of rectilinear shapes
	value of each digit in a	solve addition and	recognise and use factor pairs	solve problems involving	by counting squares
	four-digit number	subtraction two-step	and commutativity in mental	increasingly harder fractions	- ,
		problems in contexts,	calculations	to calculate quantities, and	
	_L	problems in contexts,	Carcarations	to carculate quartities, and	l

Programme of study and progression outline:



(thousands, hundreds,	deciding which operations		fractions to divide quantities,	estimate, compare and calculate
tens, and ones)	and methods to use and	multiply two-digit and three-	including non-unit fractions	different measures, including
	why.	digit numbers by a one-digit	where the answer is a whole	money in pounds and
order and compare		number using formal written	number	Pence
numbers beyond 1000		layout		
			add and subtract fractions	read, write and convert time
identify, represent and		solve problems involving	with the same denominator	between analogue and digital 12-
estimate numbers		multiplying and adding,		and 24-hour clocks
using different		including using the distributive	recognise and write decimal	
representations		law to multiply two digit	equivalents of any number of	solve problems involving
		numbers by one digit, integer	tenths or hundredths	converting from hours to
round any number to		scaling problems and harder		minutes; minutes to seconds;
the nearest 10, 100 or		correspondence problems such	recognise and write decimal	years to months; weeks to days.
1000		as n objects are connected to m	equivalents to ¼, ½, ¾ .	
		objects.		
solve number and			find the effect of dividing a	
practical problems that			one- or two-digit number by	
involve all of the above			10 and 100, identifying the	
and with increasingly			value of the digits in the	
large positive numbers			answer as ones, tenths and	
			hundredths	
read Roman numerals				
to 100 (I to C) and			round decimals with one	
know that over time,			decimal place to the nearest	
the numeral system			whole number	
changed to include the				
concept of zero and			compare numbers with the	
place value.			same number of decimal	
			places up to two decimal	
			places	
			solve simple measure and	
			money problems involving	
			fractions and decimals to two	
			decimal places.	

Programme of study and progression outline:



V	read, write, order and	add and subtract whole	identify multiples and factors,	compare and order fractions	convert between different units
Year 5	compare numbers to at	numbers with more than 4	including finding all factor pairs	whose denominators are all	of metric measure (for example,
	least 1 000 000 and	digits, including using	of a number, and	multiples of the same	kilometre and metre;
	determine the	formal	common factors of two	number	centimetre and metre;
	value of each digit	written methods (columnar	numbers	Hamber	centimetre and millimetre; gram
	value of each digit	addition and subtraction)	Hambers	identify, name and write	and kilogram; litre and
	count forwards or	addition and subtraction;	know and use the vocabulary of	equivalent fractions of a	millilitre)
	backwards in steps of	add and subtract numbers	prime numbers, prime factors	given fraction, represented	inimitie)
	powers of 10 for any	mentally with increasingly	and composite (nonprime)	visually,	understand and use approximate
	given number up to	large numbers	numbers	including tenths and	equivalences between metric
	1 000 000	large numbers	Humbers	hundredths	units and common
	1 000 000	use rounding to check	establish whether a number up	Hanareaths	imperial units such as inches,
	interpret negative	answers to calculations and	to 100 is prime and recall prime	recognise mixed numbers	pounds and pints
	numbers in context,	determine, in the context	numbers up to 19	and improper fractions and	pourius aria pints
	count forwards and	of a problem, levels of	Hambers up to 15	convert from one form to the	measure and calculate the
	backwards with	accuracy	multiply numbers up to 4 digits	other and write	perimeter of composite
	positive	decaracy	by a one- or two-digit number	mathematical statements > 1	rectilinear shapes in centimetres
	and negative whole	solve addition and	using a formal writtenmethod,	as a mixed number [for	and metres
	numbers, including	subtraction multi-step	including long multiplication for	example, $2/5 + 4/5 = 6/5 = 1$	
	through zero	problems in contexts,	two-digit numbers	1/5]	calculate and compare the area
		deciding which		_, _,	of rectangles (including squares),
	round any number up	operations and methods to	multiply and divide numbers	add and subtract fractions	and including
	to 1 000 000 to the	use and why.	mentally drawing upon known	with the same denominator	using standard units, square
	nearest 10, 100, 1000,	,	facts	and denominators that are	centimetres (cm2) and square
	10 000 and 100 000			multiples of the same	metres (m2) and estimate the
			divide numbers up to 4 digits by	number	area of irregular shapes
	solve number		a one-digit number using the		
	problems and practical		formal written method	multiply proper fractions and	estimate volume [for example,
	problems that involve		of short division and interpret	mixed numbers by whole	using 1 cm3 blocks to build
	all of the above		remainders appropriately for	numbers, supported by	cuboids (including cubes)]
			the context	materials and diagrams	and capacity [for example, using
	read Roman numerals			_	water]
	to 1000 (M) and		multiply and divide whole	read and write decimal	
	recognise years written		numbers and those involving	numbers as fractions [for	solve problems involving
	in Roman numerals.		decimals by 10, 100 and 1000	example, 0.71 = 71/100]	converting between units of time

Programme of study and progression outline:

Maths, KS2



use all four operations to solve recognise and use square recognise and use numbers and cube numbers, thousandths and relate them problems involving measure [for and the notation for squared to tenths, hundredths and example, length, mass, volume, money] using (2) and cubed (3) decimal decimal notation, including equivalents round decimals with solve problems involving scaling. multiplication and division two decimal places to the including using their knowledge nearest whole number and to of factors and multiples, squares and cubes decimal place read, write, order and compare numbers with solve problems involving addition, subtraction, up to three decimal places multiplication and division and solve problems involving number up to three combination of these, including decimal places understanding the meaning of recognise the per the equals sign cent symbol (%) and understand that per cent solve problems involving relates to 'number of multiplication and division, parts per hundred', and write including scaling by simple percentages as a fraction fractions and problems with denominator 100, and involving simple rates. a decimal solve problems which require knowing percentage and decimal equivalents of ½, ¼, 1/5, 2/5, 4/5 and those fractions with a denominator of a multiple of 10 or 25.

Programme of study and progression outline:

Maths, KS2



V	Δ	2	r	6
1	_	a		п

read, write, order and compare numbers up to 10 000 000 and determine the value of each digit

round any whole number to a required degree of accuracy

use negative numbers in context, and calculate intervals across zero

solve number and practical problems that involve all of the above.

multiply multi-digit numbers up to 4 digits by a two-digit whole number using the

formal written method of long multiplication

divide numbers up to 4 digits by a two-digit whole number using the formal written

method of long division, and interpret remainders as whole number remainders,

fractions, or by rounding, as appropriate for the context

divide numbers up to 4 digits by a two-digit number using the formal written method

of short division where appropriate, interpreting remainders according to the context

perform mental calculations, including with mixed operations and large numbers

identify common factors, common multiples and prime numbers

use their knowledge of the order of operations to carry out calculations involving the four operations

solve addition and subtraction multi-step problems in contexts, deciding which

operations and methods to use and why

solve problems involving addition, subtraction, multiplication and division

use estimation to check answers to calculations and determine, in the context of a problem, an appropriate degree of accuracy.

use common factors to simplify fractions;

use common multiples to express fractions in the same denomination

compare and order fractions, including fractions > 1

add and subtract fractions with different denominators and mixed numbers, using the concept of equivalent fractions

multiply simple pairs of proper fractions, writing the answer in its simplest form [for example, $\frac{1}{4}$ x $\frac{1}{2}$ = 1/8]

divide proper fractions by whole numbers [for example, $1/3 \div 2 = 1/6$]

associate a fraction with division and calculate decimal fraction equivalents [for example, 0.375] for a simple fraction [for example, 3/8]

identify the value of each digit in numbers given to

solve problems involving the calculation and conversion of units of measure, using decimal notation up to three decimal places where appropriate

use, read, write and convert between standard units, converting measurements of length, mass, volume and time from a smaller unit of measure to a larger unit, and vice versa, using decimal notation to up to three decimal places

convert between miles and kilometres

recognise that shapes with the same areas can have different perimeters and vice versa

recognise when it is possible to use formulae for area and volume of shapes

calculate the area of parallelograms and triangles

calculate, estimate and compare volume of cubes and cuboids using standard units, including cubic centimetres (cm3) and cubic metres (m3), and extending to other units

Programme of study and progression outline:



	three decimal places and multiply and divide numbers by 10, 100 and 1000 giving answers up to three decimal places multiply one-digit numbers with up to two decimal places by whole numbers use written division methods in cases where the answer has up to two decimal places solve problems which require answers to be rounded to specified degrees of accuracy recall and use equivalences]
	recall and use equivalences between simple fractions, decimals and percentages,	
	including in different contexts.	
Subsequent	Develop Fluency	
learning -	• consolidate their numerical and mathematical capability from key stage 2 and extend their understanding of the number system and place value	e to
working	include decimals, fractions, powers and roots	
mathematica	 select and use appropriate calculation strategies to solve increasingly complex problems 	
lly	 use algebra to generalise the structure of arithmetic, including to formulate mathematical relationships 	
	 substitute values in expressions, rearrange and simplify expressions, and solve equations 	
	• move freely between different numerical, algebraic, graphical and diagrammatic representations [for example, equivalent fractions, fractions are	nd
	decimals, and equations and graphs]	
	 develop algebraic and graphical fluency, including understanding linear and simple quadratic functions 	
	• use language and properties precisely to analyse numbers, algebraic expressions, 2-D and 3-D shapes, probability and statistics.	
	Reason Mathematically	
	 extend their understanding of the number system; make connections between number relationships, and their algebraic and graphical representations 	

Programme of study and progression outline:

Maths, KS2



- extend and formalise their knowledge of ratio and proportion in working with measures and geometry, and in formulating proportional relations algebraically
- identify variables and express relations between variables algebraically and graphically
- make and test conjectures about patterns and relationships; look for proofs or counterexamples
- begin to reason deductively in geometry, number and algebra, including using geometrical constructions
- interpret when the structure of a numerical problem requires additive, multiplicative or proportional reasoning
- explore what can and cannot be inferred in statistical and probabilistic settings, and begin to express their arguments formally.

Solve Problems

- develop their mathematical knowledge, in part through solving problems and evaluating the outcomes, including multi-step problems
- develop their use of formal mathematical knowledge to interpret and solve problems, including in financial mathematics
- begin to model situations mathematically and express the results using a range of formal mathematical representations
- select appropriate concepts, methods and techniques to apply to unfamiliar and non-routine problems.